

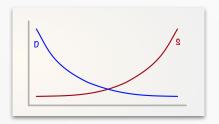


HOW TO PRICE AN AUDIO PLUGIN

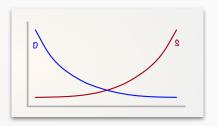
JAMES RUSSELL

Intuition and Competition

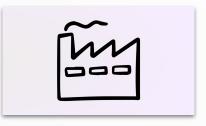
Deriving a Price common principles



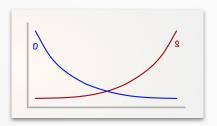
Supply & Demand



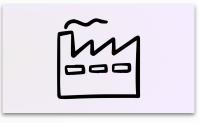
Supply & Demand



Production Cost



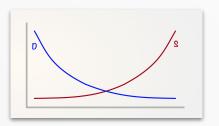
Supply & Demand



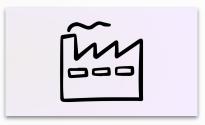
Production Cost



Competitor Pricing



Supply & Demand



Production Cost



Competitor Pricing



Rarity

The Perceived Value

...of any given buyer

Worth













Price Segmentation

Price Segmentation



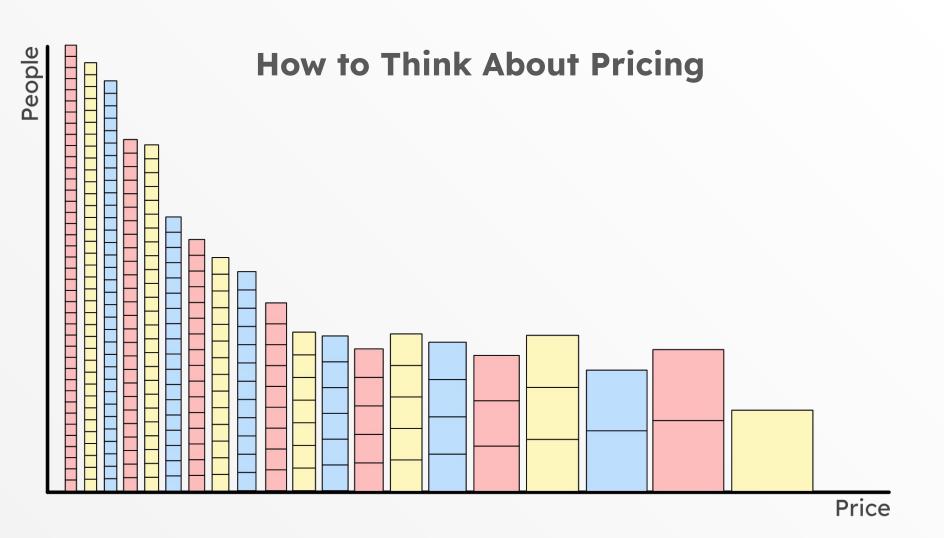


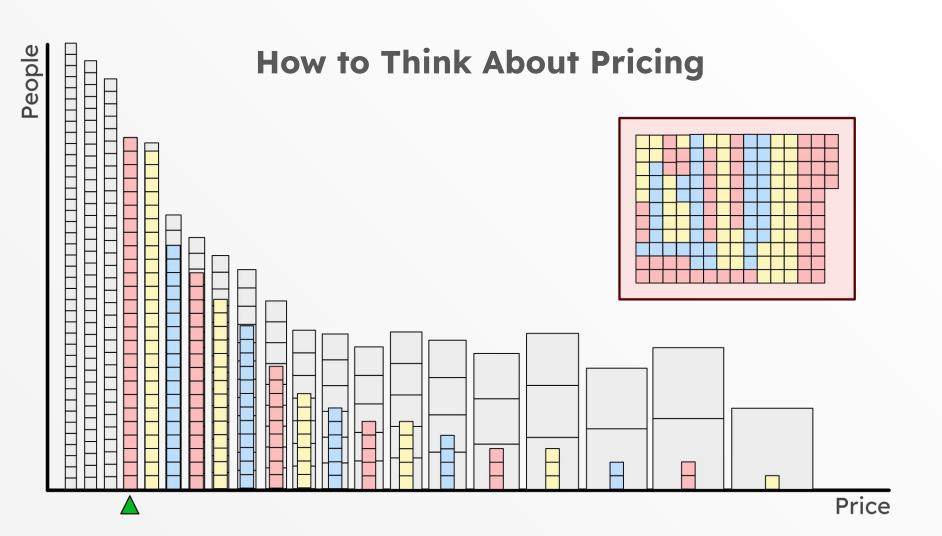
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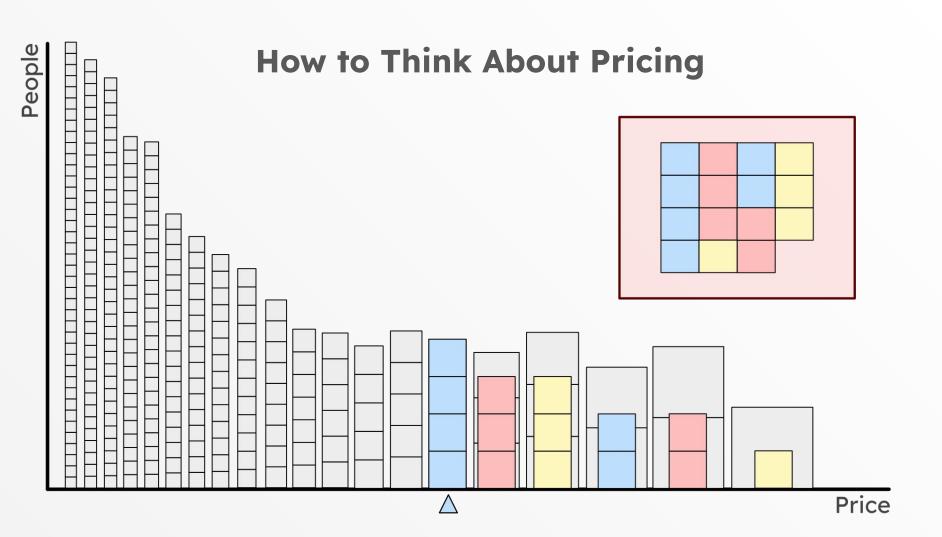
Price Segmentation

80 30

 $\underset{30}{88}$







Intuition and Competition

Price oc

- Pc Competitors' Price
- Ac Competitors' Exposure
- **U** Uniqueness (rarity)
- **Pro** Professionals or hobbyists
- **A** Audience Size
- Ie Instrument vs Effect
- Aes Aesthetic Appeal
- **B** Branding, website, trust
- *1.4 Because you're worth it
- *O.x Upgrade pricing
- 79 Most sig dig
- **49** Under milestones